

**Amendments to the Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application.

1. (previously presented): A method for training a user to pack retail carrier bags comprising the steps of:

providing logic, stored in a computer readable medium, in a computer to evaluate whether a plurality of retail carrier bags have been properly packed with a plurality of different purchased simulated grocery items; said logic including packing criteria;

presenting said plurality of different purchased simulated grocery items serially, in said computer, in random order;

representing said plurality of retail carrier bag in said computer;

moving said plurality of different purchased simulated grocery items one at a time, as presented, into said plurality of retail carrier bags one at a time within said computer in accordance with signals generated by said user; and

evaluating in said computer how closely the packing of said plurality of different purchased simulated grocery items into said plurality of retail carrier bags conforms to said packing criteria providing feedback to said user.

2. - 4. (cancelled)

5. (previously presented): The method of claim 1 in which said packing criteria include the number of purchased simulated grocery items packed in each retail carrier bag.

6. (previously presented): The method of claim 1 in which said criteria include the criterion that a crushable purchased simulated grocery item should be in a lower position within said retail carrier bag.

7. (previously presented): The method of claim 1 in which said criteria include the criterion that

a breakable purchased simulated grocery item should be in a lower corner position within the said retail carrier bag.

8. (previously presented): The method of claim 1 in which said feedback includes weight distribution among said plurality of retail carrier bags.

9. (previously presented): The method of claim 1 in which said feedback includes the number of purchased simulated grocery items per retail carrier bag.

10. (previously presented): The method of claim 1 in which said feedback includes the total time taken by said user to pack all of said purchased simulated grocery items into said plurality of retail carrier bags.

11. (previously presented): The method of claim 1 further comprising the step of recording said feedback to said user in a database accessible to an administrator through a computer network.

12.-33. (cancelled)

34. (currently amended): A method of training a person in the art of packaging purchased simulated grocery items comprising the steps of:

- a) providing a computer generated GUI, stored in a computer readable medium, of a packing station; said packing station including:
  - i) simulations of a plurality of different purchased grocery items;
  - ii) a simulation of at least one packing bag;
  - iii) a simulation of at least one packing platform;
  - iv) a simulation of a conveyor belt traveling towards said packing station;
  - v) a simulation of a grocery cart;
  - vi) an item vertical rotate button;

- vii) an item horizontal rotate button;
  - viii) a new bag button;
  - ix) a done button;
  - x) a cursor;
  - xi) a bag item count indicator;
  - xii) a bag weight indicator;
  - xiii) an elapsed time indicator;
- b) providing a computer linked means for said person to manipulate said cursor;
  - c) providing a specification for each different purchased simulated grocery item; said specification including weight, and dimensions ~~and a special characteristic~~;
  - d) simulating movement of said purchased simulated grocery items along said conveyor belt; said purchased simulated grocery items being presented serially, in random order;
  - e) allowing said person to place at least one bag on said packing station by clicking said new bag button;
  - f) allowing said person to rotate said purchased simulated grocery item, if necessary, by clicking one or both of said rotate buttons with said cursor;
  - g) allowing said person to move one purchased simulated grocery item at a time from said conveyor belt to said packing bag and place said purchased simulated grocery item in a specific location within said packing bag by means of dragging and dropping with said cursor;
  - h) allowing said person to move a filled packing bag from said packing platform to said grocery cart by dragging and dropping with said cursor;

- i) allowing said person to signal that said person has finished packing all purchased simulated grocery items by clicking the done button;
- j) tracking a number of parameters for each training run; said parameters including the number of items placed in each bag, the total weight of items placed in each bag, the total time to complete packing of all items, and whether items were properly placed in said bags;
- k) reporting these parameters to said person; and
- l) calculating a score for each training run based on these parameters.

35. (previously presented): The method of claim 1 further comprising the step of recording said feedback said user in a database, stored in a computer readable medium, accessible to an administrator through a computer network.